Managing Tech Migration and Replatforming

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My experience in Tech Migration and Replatforming



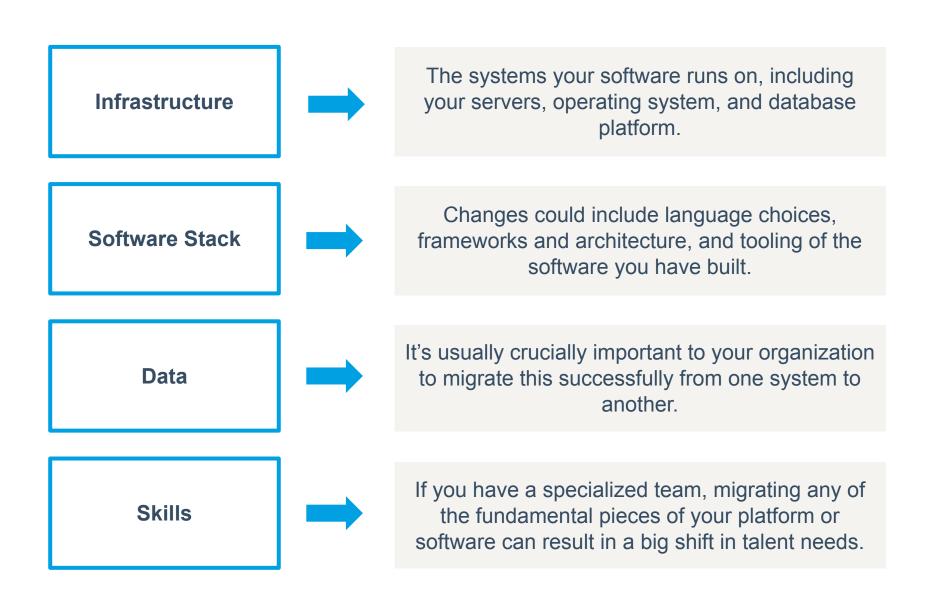








What are the different sub-components of a migration?





The benefits you're trying to realize Current state of your platform Engineering resources available

Rehost

"Lift and Shift", taking exactly what you have in your existing situation and rebuilding it as closely as possible in a new environment

Advantages & Disadvantages

- It's frequently the easiest way to migrate quickly
- There's a lower chance of outages and customer impact in the short term
- You get the least benefit from the migration and likely miss a lot of available tools using a lift and shift.
- X It costs the most in the long run.
- X There's a higher risk of outage or data loss in the long term

Replatform

Shifting your approach to accommodate the new platform but not committing to fully invest right out of the gate

Advantages & Disadvantages

- It may not lock you into investing in a specific vendor and you can still invest to get optimizations.
- If you don't know how your application works, this approach gives you the chance to document how it works as you migrate each piece
- X You don't get the full benefit of investing in the cloud when you have one foot in and one out.
- You need to coordinate more teams, and it goes more slowly (generally avoid this approach in enterprise environments)

Rearchitect

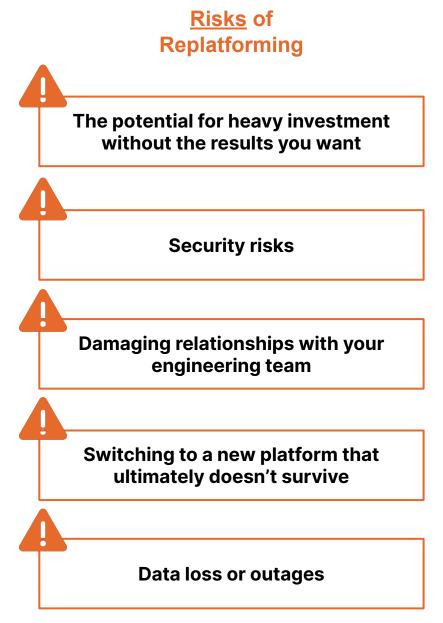
Committing to a full rewrite of your application

Advantages & Disadvantages

- You can get the most benefit from investing in the platform you're moving to
- If you keep your original platform running in parallel, it lowers your chances of data loss
- If you're moving to the cloud, you likely need to redesign for the cloud
- X It takes a lot of work and there is a high risk of failure
- X The need for new skills (vs. your existing team) can be significant

When should (and shouldn't you) replatform?





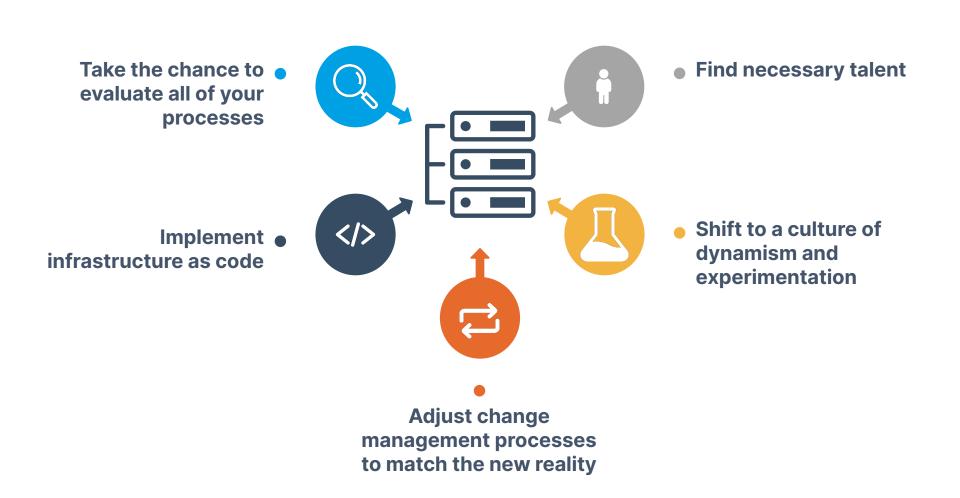
What are some common myths about migration?

Myth: that cloud setups are less secure

Myth: that more control = better performance

Myth: that replatforming will always save you money (or cost more)

What engineering process changes might you change alongside a replatforming?



What can you do to change the way your application is structured to save on costs?









Take advantage of elasticity

Dynamically leverage "spot" compute

ARM servers are typically less expensive

Don't overprovision underutilized or abandoned resources

When should you consider switching to a different cloud provider to save on costs?

Savings aren't usually significant enough to justify switching costs, unless:



You're a small startup and have been offered significant credits to switch

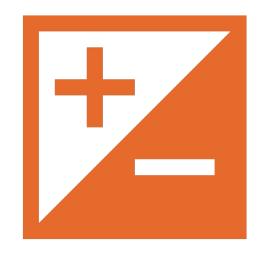


You have a huge infrastructure and can secure a significant discount by signing a long-term contract with another cloud provider



Your infrastructure is significantly cloud-agnostic (i.e., doing everything in Kubernetes), making migration a simpler undertaking

What are some common pitfalls?



Over or under-planning



Being overly optimistic

